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Subject: Maintaining state

Posted by [rafs](#) on Wed, 08 Jul 2015 20:10:35 GMT

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It seems that Radicore saves the state of the page before going down into a sub-page, then loads the saved state upon return. I am wondering how common this technique is in other webapp frameworks. I took a webapp development class a decade ago and I seem to recall that we saved state by passing parameters into subpages, but I can't be sure.

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Subject: Re: Maintaining state

Posted by [rafs](#) on Thu, 09 Jul 2015 03:39:05 GMT

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Also, it would be helpful to me to see exactly what is being passed from one page to another. I could use a packet sniffer to check this out, but wonder if you haven't already written-up an explanation somewhere. (I see the UML diagrams you have, but it would be helpful to see the data that gets passed, and even how that relates to "\$where" vs. \$this->sql\_?? statements.)

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Subject: Re: Maintaining state

Posted by [AJM](#) on Thu, 09 Jul 2015 09:49:21 GMT

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I do not pass state in the URL as this is a MASSIVE security problem. A naughty user could change the URL and really screw things up.

I use the \$\_SESSION superglobal to maintain state between requests. There is a brief description at <http://www.tonymarston.net/php-mysql/menuguide/appendixg.htm> I

The \$where variable is a string which be passed from one script to another.

The \$this->sql\_\* variables are used to modify the SQL query which is executed in the current script.

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Subject: Re: Maintaining state

Posted by [AJM](#) on Wed, 12 Aug 2015 10:08:14 GMT

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There is more information in Working with a stateless protocol which you may find interesting.

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Subject: Re: Maintaining state

Posted by [rafs](#) on Thu, 27 Aug 2015 01:46:27 GMT

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I am back to this. I have read about your use of `$_SESSION` superglobal to pass 'state'.  
What is your advice on the best way to view the state info as each new script (page) is called?

I want to see what the `$where` contains that is being called for the new page.  
The technique I am testing (with Eclipse) is to set a breakpoint just after the standard transactions controllers at the `initSession()`.

There under `$_SESSION >> 'pages'`, I see my new (child) page that is being called with a few items: `task_id`, `task_array`, `pattern_id`, `'mypage(link1)'`, but I am looking for the element that I selected in the parent, `'gid' = '1'`, but it is not there.

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Subject: Re: Maintaining state  
Posted by [AJM](#) on Thu, 27 Aug 2015 10:08:36 GMT  
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If you look at the `initSession()` function inside `include.session.inc` you will see that it looks for an entry in `$_SESSION['pages'][$PHP_SELF]`, and then extracts `$_SESSION['pages'][$PHP_SELF][$task_id]` into a global variable called `$script_vars`. The contents of `$script_vars` is then extracted into individual variables such as `$where`, `$search`, et cetera.

There is a separate copy of `$script_vars` for each script and this is constructed BEFORE the script is called by the calling script. This means that if script "A" calls script "B" then `$script_vars` for "B" will be constructed by "A" using the `scriptNext()` function, and this will include any arguments that need to be passed from "A" to "B". When control is passed from "A" to "B" the `$script_vars` for "A" will remain in `$_SESSION` so that when control is returned to "A" it will be able to resume from where it left off. When "B" terminates the `scriptPrevious()` function will cause `$script_vars` for "B" to be dropped (unless the "Keep data" option on `MNU_TASK` is set), update the `$script_vars` for "A" with any values that need to be returned, then cause "A" to be reactivated. Script "A" will then be able to resume from where it left off, but now it will also have any values that were returned from script "B".

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Subject: Re: Maintaining state  
Posted by [rafs](#) on Thu, 27 Aug 2015 19:11:14 GMT  
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Yes, this is good. Thank you. I am "watching" variables: `$_POST`, `$fieldarray`, `$script_vars` to see what is happening.

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