Subject: Something about menus
Posted by bonzo_bcn on Mon, 15 Sep 2008 18:35:59 GMT
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Tony,
The first time I used Radicore it was a bit 'confusing' when I clicked on a menu item and then it dissapeared and the submenu was shown. OTOH I clicked on other menu items and instead of a submenu, a transaction window was shown. This was confusing as clicking two tabs that looked the same the result was completely different.

What do you think about assigning a different css class to menu tasks and to proc tasks? This way a menu item containing a submenu could be displayed in a different way anticipating the user what to expect when clicking it.

Also I know the breadcrumb is there to guide you, but I would also think it would be great to keep the parent menus when accessing a submenu.

What do you think? If you like the idea I can try and implement it.